



Environment Artist (Contract)

We are Velan Studios, an independent game developer making the groundbreaking games of tomorrow. We are building a world-class development studio of developers who can blow game-players away with work that is both innovative and unconventional.

We are looking to hire a mid to senior level environment artist to come and help us make awesome content for Knockout City! If you are 3D Environment Artist with the passion and curiosity to make amazing, eye-catching visuals, you should apply!

The responsibilities of this role include, but are not limited to:

- Build high definition, game ready models, materials, and world geometry.
- Populate and decorate environments with props and decals.
- Collaborate with the Art Director, game designers and programmers to ensure art assets are high-quality, support the artistic direction of our projects, and are fully optimized on target platforms.
- Engage in R&D efforts on new techniques to implement into our production pipeline.
- Receive feedback and modify work based on direction.

Qualifications

- 2+ years of industry experience as an Environment Artist, or other relevant experience.
- Expertise in asset creation and level layout.
- Experience with art principles and techniques such as lighting, composition, color theory, and staging.
- Strong understanding of physically-based rendering and NPR shader techniques.
- Expert in 3d modeling with Maya (or equivalent 3d modeling software).
- Proficiency in both Substance Designer and Painter.
- Familiarity with ZBrush (or equivalent sculpting software)
- Experience working in Unreal, Unity or other AAA Game Development Engines.
- Strong communication and organizational skills.
- Self-direction, passion, and creativity in your work.
- A receptiveness to feedback and the ability to act successfully on direct critique.

We value a diverse development team at Velan Studios. We will consider both veteran and early-career stage artists for this role.

To apply for this position, please send your resume, cover letter and a portfolio with descriptions of the work showcased to jobs@velanstudios.com. Be sure to reference the position you're applying for in the subject line.

About Velan Studios:

Velan Studios' mission is to create ground-breaking game experiences centered on new forms of play across both existing and emerging platforms. Velan Studios is an independent studio comprised of a diverse team of seasoned developers who have worked at various AAA studios like Vicarious Visions, Naughty Dog, Harmonix, Nintendo, Disney/Pixar, Toys For Bob, Avalanche Studios, Retro Studios and more. Velan Studios is based in Troy, NY.